

# Nikhil Kaul

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## PROFESSIONAL SUMMARY

Product manager with 5 years of experience shipping multiple features and services for Windows and Azure. Launched Azure Chaos Studio in 2023, now lead PM owning entire product in Azure's Cloud Native org. Driving 2025 & 2026 feature roadmap to 10X product adoption, engineering platform revamp, and cross-product strategy. PM for 20+ full time engineers & 8 contractors across the US and India. Seeking a role focused on shipping high customer-impact scale products and applying frontier AI capabilities to customer experiences. I love shipping great products and solving hard business problems.

## EDUCATION

### Duke University

*Dual major in Computer Science (Bachelor of Science) & Philosophy (Bachelor of Arts)*

Durham, North Carolina

Aug. 2017 – May 2021

- **GPA:** 3.78/4.00; **SAT:** 2330/2400 (99.7<sup>th</sup> percentile) [800 Math, 770 Writing, 760 Critical Reading]
- **Honors:** Dean's List; Morgan Stanley 2018 stock pitch competition winner

## WORK & LEADERSHIP EXPERIENCE

### Microsoft

*Product Manager (Level 62)*

Redmond, WA (Hybrid)

Aug. 2023 – Present

Brought Azure Chaos Studio to GA in May 2023. Product was folded into Cloud Native in 2025—now lead PM with full ownership of product strategy, roadmap, and execution. Chaos Studio is Azure's tool to help our customers simulate Azure infrastructure outages using our own software to validate how resilience their workload to unforeseen data center outages.

- **Product Leadership:** Own 2025-2026 roadmap driving engineering platform revamp, marketing repositioning, and cross-org collaboration strategy with AKS & VMSS. Manage 30+ engineers across West Coast, India, and contractors.
- **Shipped:** Chaos Agent ownership (health signals, debugging, auto-upgrade) since 2024, private networking redesign, Customer-Managed Encryption Keys, Customer Lockbox, and Terraform automation modules.
- **Customer & Market:** 50+ engagements with Fortune 500 companies leadership and tech teams to facilitate the onboarding of Chaos Studio. Keynote demos at Microsoft Ignite 2023 and [Microsoft Build 2024](#).
- **Leadership in Planning:** Led product and capacity planning since H1 2024 for Chaos Studio product team.

*Product Manager (Level 60)*

Aug. 2022 – Aug. 2023

- Promoted within 1 year and given additional responsibilities to lead effort to reach manufacturing parity between arm64 (M1 Mac architecture growing rapidly) and x64 manufacturing toolset for upcoming Windows 11 devices

*Product Manager (Level 59)*

Aug. 2021 – Aug. 2022

- Product owner for Windows Optional Features platform (20 million+ MAU) used by thousands of OEMs and large-scale enterprises for their business and developer specific tools – focus on driving platform modernization and feature development to reduce engineering support costs and improve user experience.
- Became product owner for [“Connected System Recovery”](#) tool in Windows 11 within 3 months. This is a full hardware stack next-generation OS recovery tool meant to replace traditional USB-based Windows recovery with an estimated potential cost-savings of \$250 million across the entire PC ecosystem.
  - Involved working directly with all top-volume PC OEMs on feature adoption, running bi-weekly scrum, driving engineering sprints using agile techniques, and authoring a detailed technical feature Whitepaper.

*Product Manager Intern*

June 2020 – Aug. 2020

- Developed prototype of transformational Windows installation technology via Chrome browser and wireless networks via the full product development lifecycle – culminated in highly lauded final presentation at CVP level

## PROJECTS

- Microsoft Global Hackathon (1st place): Built MCP-based closed-loop resilience automation system, now converting to skunkworks AI project. Won executive-sponsored Hack for Quality challenge.
- Google Gemma Hackathon 2025 Participant: [Selected for initial cut](#)
- Built automated email-to-podcast pipeline using frontier AI models (Python) [August 2024]
- Developed trading bot for trailing stop-loss execution using Robinhood API (Python) [March 2024]
- iOS Developer for [Pedi QuikCalc](#) (Top 20 health app on iOS) doing full app overhaul (Swift, Objective-C, Python)
- Web Scraping geospatial (GIS) data from state and county municipal websites for [ForeSite.AI](#) (Real-Estate information aggregator startup) gathering new cleaned data (Selenium, Python)
- Undergraduate Researcher at Data+ Rhodes: Developed ML model to detect plagiarism in manuscripts and creative lineage across literature/film - [trained AI-driven system for copyright intelligence](#).

## TECHNICAL SKILLS & LANGUAGE PROFICIENCY

Python	R	Swift	Spanish (working proficient)
Java	Data Structures & Algorithms	Computer Architecture	Hindi (working proficient)